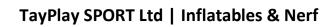


INFLATABLES

Hazard	People at risk	Action taken	Probability	Risk Factor
The area in which the inflatable	Participants	Only the service provider should move the inflatables to ensure this is set	Low	Low Risk
is present.		up correctly. Check area for debris that can cause harm.		
Injury due to incorrect use of Inflatables.	Participants	Children should <u>always</u> be supervised when they're on the inflatables.	Low	Medium Risk
		People over the age designated by the Service Provider may not play on		
		the equipment. Unintended use of the inflatables (e.g. using the obstacle		
		course as a bouncy castle) is not permitted.		
Injury due to slipping/falling	Participants	A responsible adult must supervise the children and be sure their	Medium	Low Risk
		behaviour is under control.		
		Safety mats should be present at both ends of the inflatables.		
		Only the Service Provider should move and position the equipment		
Slipping on equipment in	Participants	The service provider should make the final call whether or not the	Low	Medium Risk
adverse weather		inflatables are suitable in adverse weather.		
		The majority of inflatables should not be used in bad weather conditions.		
Injury from third party hazards	Participants	Inflatables must be set up in the space provided by the Client, with a lot	Low	Medium Risk
		of space surrounding it, with no hazards such as fire hazards (e.g.		
		barbecues, cigarettes), seating, crowds, nearby.		
Injury from damaged/ripped	Participants	The inflatables are checked thoroughly for damage and defects by the	Low	Medium Risk
inflatables.		Service Provider before being set up for the Client. If damage is sustained		
		to the equipment during use, the provider is advised to stop children		
		from using the equipment immediately.		
Injury due to inflatables tipping	Participants	Inflatables have weight restrictions/advisories, this should be managed by	Low	Medium Risk
over		the provider to ensure that the number of children using the inflatables is		
		restricted.		
Injury from loose objects	Participants	All jewellery, badges, glasses, wallets, watches, shoes, etc. must be	Low	Low Risk
		removed before playing on the inflatables.		





Choking	Participants	No gum, sweets, food, or drinks may be taken on the inflatables.	Low	High Risk
Injury due to pre-existing conditions (e.g. asthma, heart condition, etc.)	Participants	The Client and parents/guardians of the child are responsible for determining if the child is physically able to play on inflatables	Low	High Risk
		It is advised you seek the advice of a medical professional to determine if a child with a medical condition is able to use the inflatables.		
Injury caused by over enthusiastic participant (pushing, shoving, etc.)	Participants	A responsible adult must supervise the children and be sure their behaviour is under control	Low	Low Risk
		The provider is responsible for supervising the children when they are using the inflatables.		
Injury due to colliding participants	Participants	A responsible adult must supervise the children and be sure their behaviour is under control	Medium	Low Risk
		The Client is responsible for supervising the children when they are using the inflatables.		
Pupils, who become lost, separated from the group or approached by strangers.	Participants	All supervising staff and helpers are fully briefed about what is required for emergency procedures	Low	High Risk
		A responsible adult must supervise the children whilst they are using the inflatables.		
Falls from height	Participants	All children must be supervised when using the inflatables, the provider must ensure that the equipment is used sensibly.	Low	Medium Risk



NERF UNITE



Hazard	People at risk	Action taken	Probability	Risk Factor
Injury due to incorrect use of equipment (Nerf guns, safety glasses)	Participants	A responsible adult must supervise the children and be sure their behaviour is under control.	Low	Medium Risk
		People over the age designated by the Service Provider may not use the		
		Nerf equipment. Unintended use of the Nerf equipment not permitted.		
Injury due to slipping/falling	Participants	A responsible adult must supervise the children at all times. The	Medium	Low Risk
		provider should go over the Nerf UNITE safety rules before use.		
		Only the Service Provider should move and position the equipment		
		(e.g use of the inflatable barriers)		
Getting hit by Nerf Bullet	Participants	The provider must give a safety briefing prior to use.	High	Low Risk
		Staff should ensure that all participants should have the correct safety		
		equipment (Protective eyewear).		
Getting hit by Nerf Bullet in the	Participants	The provider must give a safety briefing prior to use. The provider <u>must</u>	Medium	Medium Risk
face.		mention that face shots are not permitted.		
		Staff should ensure that all participants should have the correct safety		
		equipment (Protective eyewear).		
Slipping on equipment in	Participants	Nerf UNITE should not be used in wet or windy weather.	Low	Low Risk
adverse weather		If bad weather occurs during use, the provider must take all participants inside.		
		Nerf Guns and protective eyewear should be carried inside by individual		
		participants. Participants should be told not to 'shoot' any bullets when		
		going through this stage.		
Injury from third party hazards	Participants	The 'NERF UNITE Areana' must be set up in the space provided by the	Low	Medium Risk
mjar, nom ama part, nazaras	'	Client, with a lot of space surrounding it, with no hazards such as fire		
		hazards (e.g. barbecues, cigarettes), seating, crowds, nearby		





Injury due to equipment breaking	Participants	The provider must ensure they give the safety briefing before use.	Low	Medium Risk
Ü		If equipment breaks during use, participants must put their hand up and keep their safety glasses on until a member of staff comes to them.		
		Staff should supervise at all times.		
Injury from loose objects	Participants	All jewellery, badges, glasses, wallets, watches, shoes, etc. must be removed before using the Nerf Equipment.	Low	Low Risk
Choking	Participants	No gum, sweets, food, or drinks may be used when using the Nerf Equipment.	Low	High Risk
Injury due to pre-existing conditions (e.g. asthma, heart condition, etc.)	Participants	The Client and parents/guardians of the child are responsible for determining if the child is physically able to use the Nerf Equipment.	Low	High Risk
		It is advised you seek the advice of a medical professional to determine if a child with a medical condition is able to play on the soft play equipment		
Injury caused by over enthusiastic participant (pushing, shoving, etc.)	Participants	A responsible adult must supervise the children and be sure their behaviour is under control	Low	Low Risk
		The provider is responsible for supervising the children when they are using the Nerf equipment.		
Injury due to colliding participants	Participants	A responsible adult must supervise the children and be sure their behaviour is under control	Medium	Low Risk
		The provider is responsible for supervising participants when they are using the Nerf Equipment.		
Pupils, who become lost, separated from the group or approached by strangers.	Participants	All supervising staff and helpers are fully briefed about what is required for emergency procedures	Low	High Risk
		A responsible adult must supervise participants whilst they are using the Nerf equipment.		